



**Carshalton**  
High School for **Girls**



**AQA 3D Design  
Year 12 Bridging Assignment**

## AQA Advanced GCE in Art and Design Art and Design (Three-dimensional design) 7205

The following pieces of work should be brought to your first lesson in September. This work will be used as a starting point for your first project in Year 12 and will help you to discover and develop your skills.

**Curiosity** and the **desire** to investigate further are fundamental elements that drive success in this course.

Be inquisitive!

**You have two assignments to complete.**

### Command words

**Consider:** Review and respond to given information.

**Create:** To make something new or invent something.

**Develop:** Take forward or build upon given information.

**Explore:** Investigate without preconceptions about the outcome.

**Investigate:** To examine carefully.

**Refer to:** To look at in order to find information and help.

**Research:** A detailed study of a subject, to discover new information or reach a new understanding.

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## Assignment Brief 1: Journey

Take a short journey (by foot, bus, train, bike, car, etc.) and record your experience through a variety of visual and sensory methods. The aim will be to produce an outcome that communicates the **essence of the journey**.

### Record your journey using multiple methods such as:

- Photography
- Drawing on location
- Written/voice notes
- Collecting physical traces (e.g., tickets, receipts, found objects)
- Sound recording or video

Consider how you will demonstrate the twists and turns of your journey. **What buildings will you see?** What colours and textures can you see and feel? **What senses are you using?**



Convey the essence of your journey in the style of Joseph Cornell or Hannelore Baron

## Assignment Brief 2: Do Ho Suh

Do Ho Suh's Walking the House exhibition at the Tate Modern ran between 1st May to 26th October 2025. Tickets were completely sold out. Read the article and watch the video clips below. Complete your own research

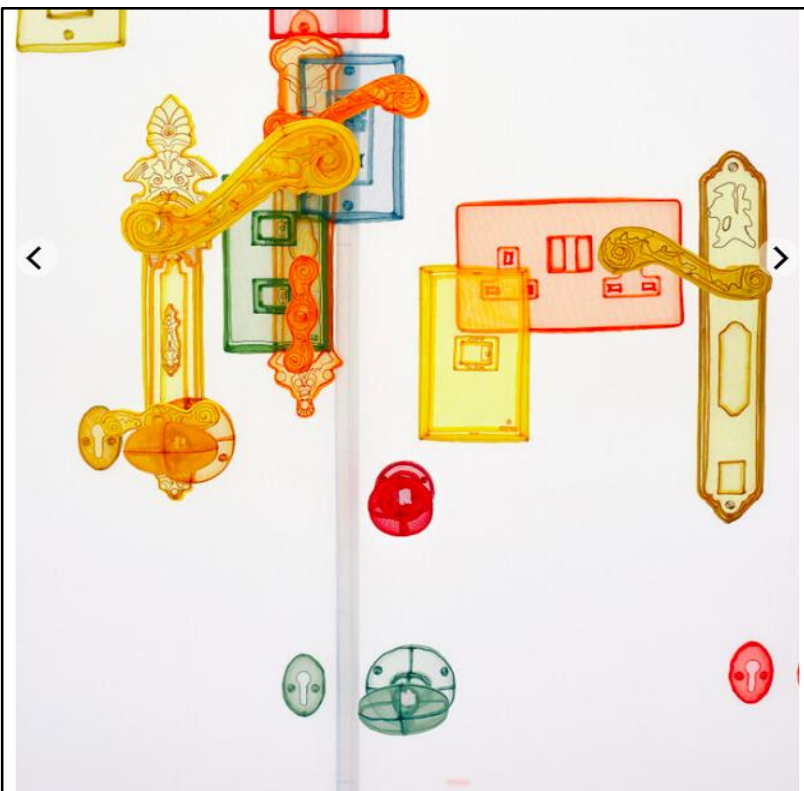
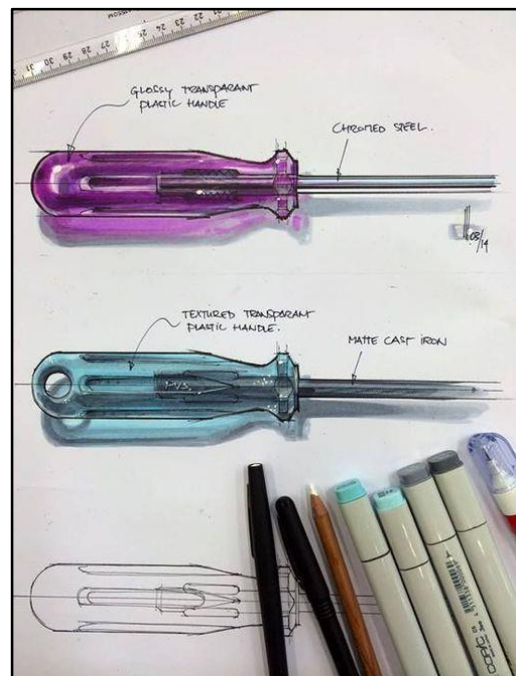
- Write a brief description of Do Ho Suh, his exhibition, your key takeaways, knowledge of techniques/materials, etc.
- Take a series of photos that focus on household objects – shower head, towel rail, lighting, light switch etc.
- Create a series of rubbings of the objects
- Using one of the household objects (it doesn't have to be clear/transparent in nature) take a series of photos, front, back, side elevations, etc. Stick these in as thumbnails (small)
- Redesign your object thinking carefully about rendering transparent materials. The whole object should mimic Do Ho Suh's textile pieces. You may want to add stitching details as well.
- Trial out techniques/create some half-finished drawings before you create your final design.

### Read:

- [‘Memories of these places never leave you’: artist Do Ho Suh and the fabric of home | Art | The Guardian](#)

### Watch:

- [The Genesis Exhibition: Do Ho Suh: Walk the House | Exhibition Film | Genesis](#)
- [Do Ho Suh: "Rubbing / Loving" | Art21 "Extended Play"](#)



Do Ho Suh, Perfect Home: London, Horsham, New York, Berlin, Providence, Seoul, 202. polyester, stainless steel, 455 x 575 x 1237 cm | courtesy the artist and Lehmann Maupin New York, Seoul and London | image by Jeon Taeg Su © Do Ho Suh



Using inspiration from your research create a 3D response. You could create a series of partial models. Your product does not have to be a 1:1 scale model

'If you experiment, you have to fail. By definition, experimenting means going to territory where you've never been, where failure is very possible. How can you know you're going to succeed?

Having the courage to face the unknown is so important.'

*Marina Abramovic, Walk Through Walls: A Memoir, 2017*

